Group 2 Meeting 7

Wednesday 26/10/16

Attendees: Heidi Falcon, Alice Baker

Location and time: W208 at 11:00am

Agenda:

1.- Discussed feedback from tutorial meeting with Chris.

2.- Reviewed mechanics for second level and evoking Chrysalism.

3.- Discussed timing sounds and light effects for second level.

Tasks assigned

**Elliot** away until Thursday. Excused.

**Heidi** create animation for Alien. Create narrative for introduction of game and instructions for player.

**Alice** create introductory scene, create movement for Alien.

Next meeting Mon 31/10/16 at 1:00 pm in Library.